

BUST A GROOVE

E3 - Atlanta, May 1998 -- Sony Computer Entertainment have signed Bust a Groove, known as Bust a Move in the Japanese market, and will be releasing the title in PAL territories in October.

Prepare to experience a revolution in gaming, combining state of the art motion capture 3D graphics and incredibly funky music. Developed by Enix, Bust a Groove is a completely new PlayStation sensation - 3D dancing!!

Players choose from 10 cool characters to battle it out against each other in a range of fantastic 3D arenas, including night-clubs, dance halls, hamburger joints and even the sewers! Discover secret characters including two aliens who take over the dance floor!

Diverse musical styles from hip-hop, disco, techno and house are represented and over 1000 individually motion captured dance moves ensure that the dancers look uncannily realistic - nothing comes close to the detail in each movement.

A variety of modes including Practice mode which offers easy instructions on how to become a brilliant dancer and Dance View mode lets you choreograph the dancing plus the camera angles.

Play against a friend via 2 player option, utilising special "Attack Moves" which will slow the other character down and ensure that you are the Dance Master.

Bust a Groove is a fun, groovy title that will appeal to people of both sexes and all ages.

Developer: Enix Genre: Dancing / Music Simulation No. of Players: 1 - 2 Peripherals: Memory Card
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